

2013 Junior Bison Basketball Tournament **Rules and Regulations**

1. All teams will be guaranteed a minimum of 3 scheduled games.
2. Boys and Girls tournament.
3. Regulation FIBA rules* will be followed with the following exceptions: 2halves - 18 minute running time (no stop on dead ball) and regular stopped clock in the last 3 minutes of the game.
4. 7 minute pre-game and 2 minute half-time.
5. Every team to be ready 15 minutes before game time to respect the schedule.
6. Gym venues will not provide any balls, venues will not provide change rooms.
7. 2 Full timeouts during the course of the game, taken any time. Each team will have 1 timeout during overtime.
8. All divisions will play under a 24 second shot clock which will be administered by the referees.
9. All divisions 14U – 17U will use a size 7 (29.5) basketball. All divisions 8U - 13U will use a size 6 (28.5) ball.
10. There is NO ZONE allowed in grade 9 division and under.
11. No pressing from the leading team if the point differential is over 20 points.
12. All players must be below the maximum age for the division they have entered. A player is assigned to 1 team only for the entire tournament, a player cannot play in more than 1 division.
13. The roster you list on the game sheet of your first game is your OFFICIAL ROSTER FOR THE WHOLE TOURNAMENT. No additions will be allowed after the start of that game. Make sure to list any player who, for any reason, is not playing the first game, but intends to play any of the games over the tournament
14. All games will be officiated by certified officials WMBA
15. Each tournament site will have a facility supervisor. Please direct all questions, comments, or concerns to this individual
16. Tiebreaking procedure to determine placing is as follows:
1st tie breaker – head to head results involving all teams tied
2nd tie breaker - point differential system
3rd tiebreaker – highest amount of points scored in pool.
4th tiebreaker – coin flips
- 17- Overtimes will be 2 minutes in length with regular clock operations. The clock stops on all dead balls. 1 time out only for overtime (no matter how many periods)
- 18- Both teams will supply a game ball to the officials who will choose one of the two as the official game ball.

Grade 5/6 Rule Differentials

- Fair play is strongly encouraged
- Free throw line can be adjusted
- No press over 10 points
- No double teaming above free throw line
- No Zone defenses
- All other rules will be the same as above

COACHES...

**PLEASE REMIND YOUR PARENTS AND SUPPORTERS TO BE “FANS” NOT
“FANANTICS”!**

WE ARE HERE FOR THE KIDS!!!!

Thank you, and lets all have a safe and fun tournament!!!